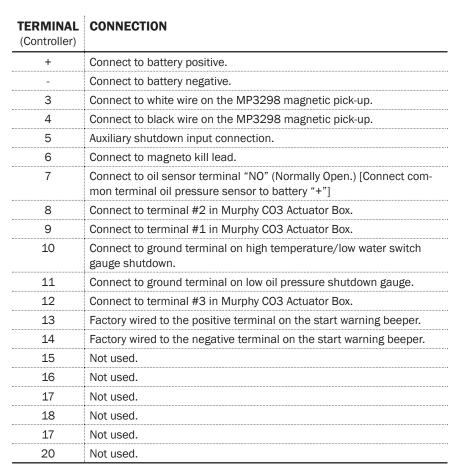


ARROW AUTOSTART SYSTEM WIRE INSTALLATION

Upon receipt of shipment, carefully remove the Autostart unit from the shipping container and thoroughly examine unit for shipping damage. In case of damage, immediately contact the carrier and request that and inspection report be filed prior to contacting Arrow Engine Company.

Following these instructions will help avoid common installation problems during wiring and setup. For a more detailed wiring schematic refer to page 8 of the Autostart Installation & User Manual.

Battery must be disconnected before any wiring connections are made. Wire length from the engine to the Autostart should not exceed 30 feet. Use standard wire (THHN), since solid wire has a tendency to crack, break and loosen over time.

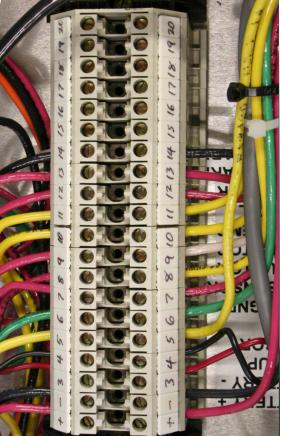


10 gauge "+" wire must attach to the battery positive on battery or "+" terminal on engine starter.

10 gauge "S" wire must attach to the "S" (solenoid) terminal on the engine starter.

Murphy Actuator terminal # "5" connect to battery negative, terminal # "4" connect to battery positive.

NOTE: If the CO3 Actuator is not used, Autostart terminals 8,9, & 12 are not used.



Autostart Terminal Strip



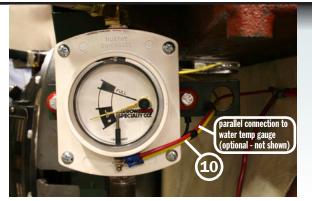
Autostart Solenoid

ARROW ENGINE COMPANY

2301 E. Independence, Tulsa, OK 74110
Toll Free 800.331.3662

Local 918.583.5711 Fax 918.699.2202

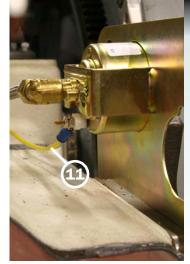
Toll Free Fax in US & Canada 800.266.1481 www.arrowengine.com



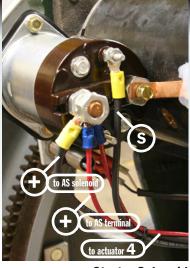
Low Water Gauge



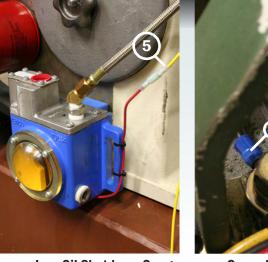
Magneto Kill Lead



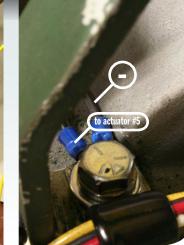
Oil Pressure Gauge



Starter Solenoid



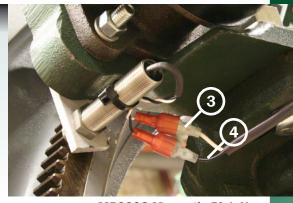
Low Oil Shutdown Gauge



Ground



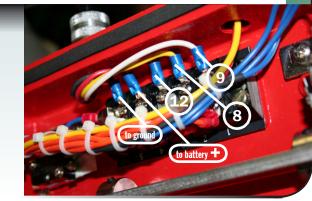
Oil Pressure Sensor



MP3298 Magnetic Pick-Up

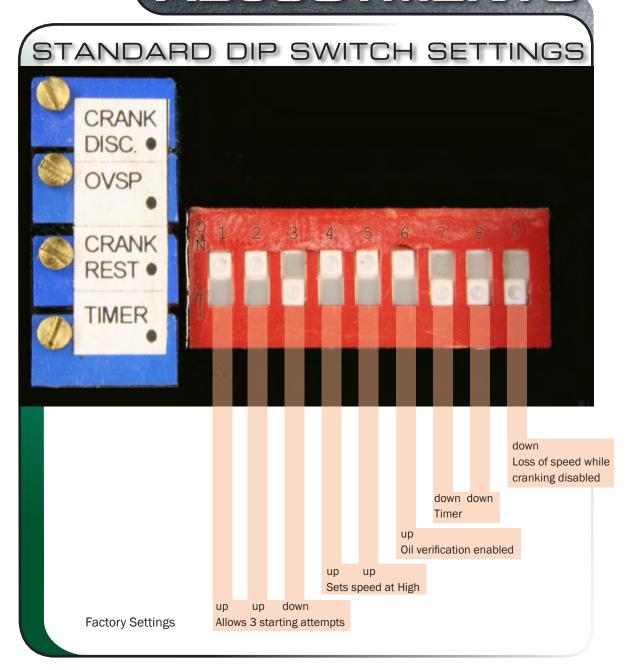


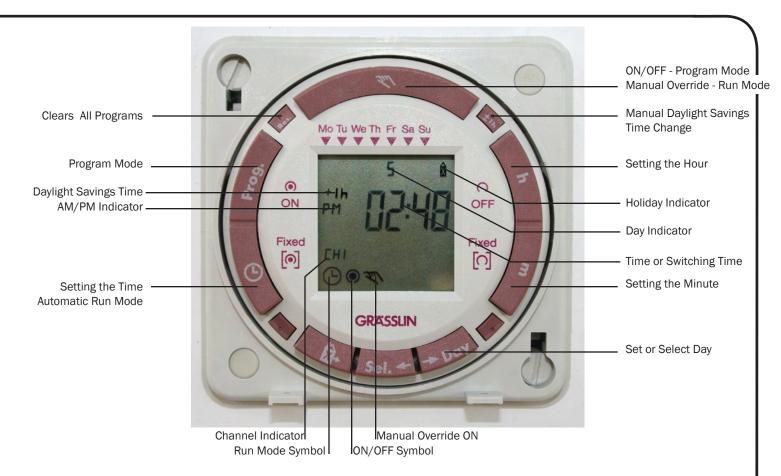
Start Warning Beeper



Murphy CO3 Actuator

ARROW AUTOSTART SYSTEM





Setting the Time

NOTE: If the **h** and **m** keys are held down longer than 2 seconds, the numbers will advance rapidly.

Press and hold the key during the following: (If Daylight Savings Time is in effect, press the **±1h** first.)

While holding down the key, press **h** to advance to the current hour.

Continuing to press the key, press **m** to advance to the current minute.

Still pressing the key, press the **Day** key repeatedly to advance to the current day.

NOTE: If the days are flashing, it indicates the day of the week was not set when setting the time. The timer cannot be programed unless the day of the week is entered.

Manual Daylight Savings Time Changeover

Each year during the Spring changeover to DST, press the **±1h** button once to advance the time one hour. In the Fall, revert to standard time by pressing the **±1h** button once.

Programs

The Digi 42/2 will accept up to 42 programs A program consists of:
An ON or OFF command.
Time of day (hour and minute.)
Single Day or multiple days.

A program is required for each ON event, and a program is required for each OFF event.

NOTE: Multiple On or OFF events may be pre programmed.

Channels

In each program, CH1 and/or CH2 can be an OFF or ON event. Also, one channel can be an OFF event and the other an ON event in the same program. With both channels programmed to the same ON/OFF schedule, the timer becomes a DPDT time switch.

EXAMPLE: CH1 ON, CH2 OFF at 8 am every day.

Press Prog. key once

Press key once CH1 ON symbol appears
Press Key twice CH2 OFF symbol appears

Press the **h** key to 8am Press the **m** key to 00

Press the **Prog.** key to enter additional programs

Selecting AM/PM or Military Time

After pressing reset, the display may show AM (right.) The numbered day symbols will be flashing on and off. If the display does not show AM, it is in military time mode (24:00 hr.) To change to AM/PM mode, press and hold the **h** key and press the **±1h** key once. AM will appear in the display.

If display is in AM mode and military time is desired, press and hold the **h** key, press the **±1h** key once